(Table 5.2) Course unit description – ELEMENTARY (SMALL) GAMES

Study program : Pre-school studies						
Type and level of studies: <i>Bachelor studies</i>						
Course unit: Elementary games						
Teacher in charge : Assistant professor Aleksandar Ignjatovic, PhD						
Language of instruction <i>English</i>						
ECTS: 4						
Prerequisites: None						
Semester Winter semester Course unit objective						
Preparing students for independent planning, organization and implementation of elementary games with different age, material and spatial conditions and ambient environment.						
Learning outcomes of Course unit						
Capacity of students to obtained theoretical and practical knowledge for the use of appropriate games in the work with children of preschool age. Independently plan, effectively using the space and ambience with appropriate props, properly applied methods of training loads and monitor the effects of implemented activities.						
Course unit contents						
Theoretical classes						
Definition, theory and developments of games in different society. Different variations of play and use of playing equipment in games. The application of different methods in the realization of children's games. The division of children's games. Games in relation to the environment. Elementary games in the water and on the snow. Cooperative and competitive games. Games for the development of motor abilities (strength, speed, endurance, balance, coordination, accuracy, agility, dexterity and agility).						
Practical teaching: Exercises						
	n, games on the lawn, parachutes, cubes,	n, the game in pairs, group rubber band, etc.).	games, game	es with differen	t equipment (balls,	
2. Larson,	T., Scooter games.	Motor Learning, Campaigr Campaign, IL, USA: Huma Games: Building Skills Thro	an Kinetics, 2	2010.		
Number of active teaching hours Other classes						
Lectures:	Practice:	Other forms of classes: (mentoring system for	Independent work:			
30	30	small classes)				
Teaching methods: Lectures, exercises, practical training, consultative teaching, research work - seminars, presentation of results						
Examination methods (maximum 100 points)						
Exam prerequisites		No. of points:	Final exam		No. of points:	
Student's activity during lectures		10	oral examination		10	
practical classes/		20	written examination		20	
Seminars/homework		10	tests		30	
Project						
Other						
Grading system						
Grade		No. of points		Description		
10		95-100		Excellent		
10		<i>>-</i> 100				

85-94

75-84

65-74

9

8

7

Exceptionally good

Very good

Good

6	55-64	Passing
5	0-54	Failing